

Dexter Delaski

Portfolio

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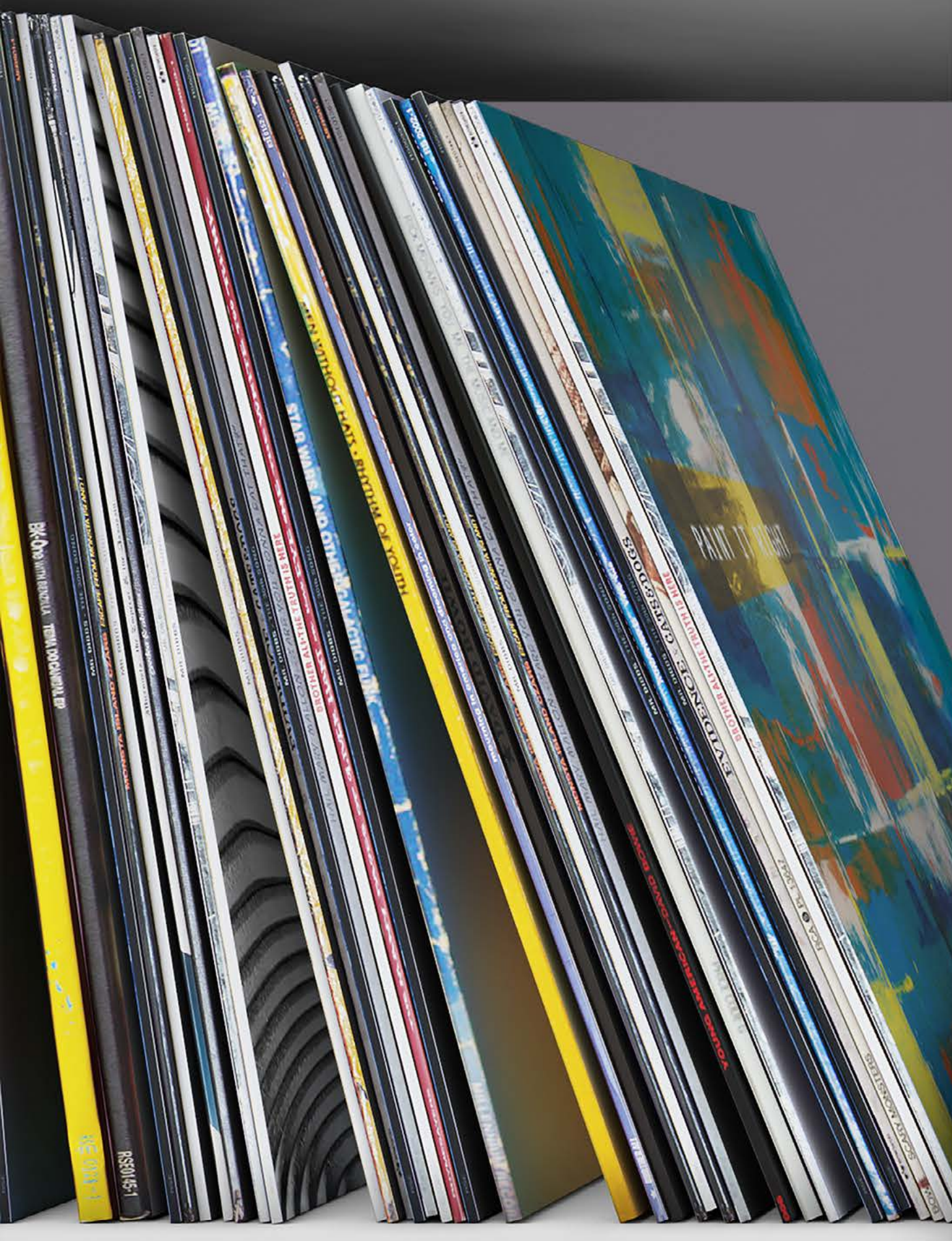
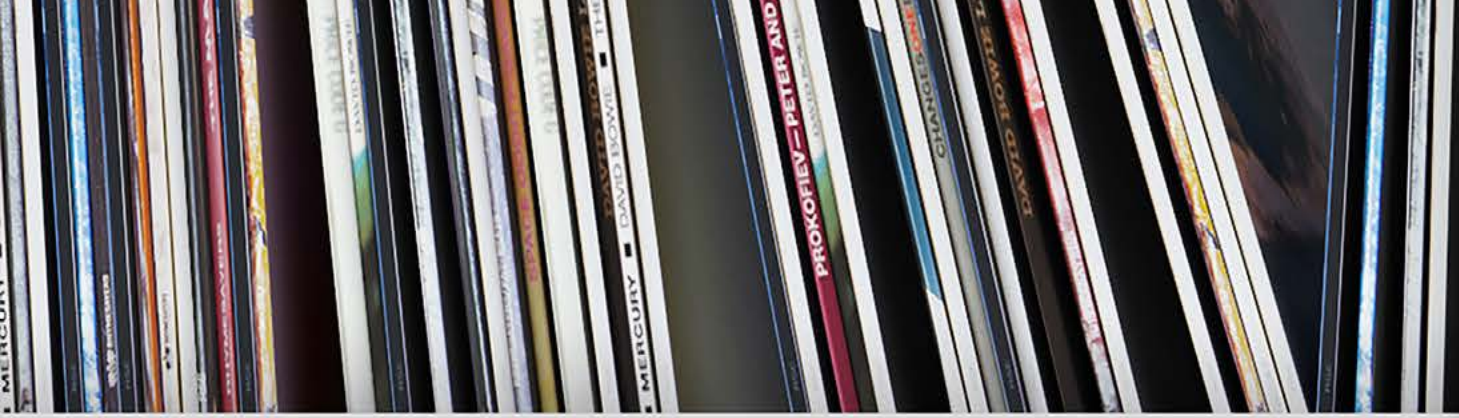
Pollen Album Cover

01

DES 224 Shannon Kidd

The Pollen Album Cover design was my first time making a "real looking" model in Blender. The intended audience was the indie music scene, I wanted to make something weird and eye-catching. Another main goal I had was to represent the album through image, using the connection to pollen and soft tones like their music.





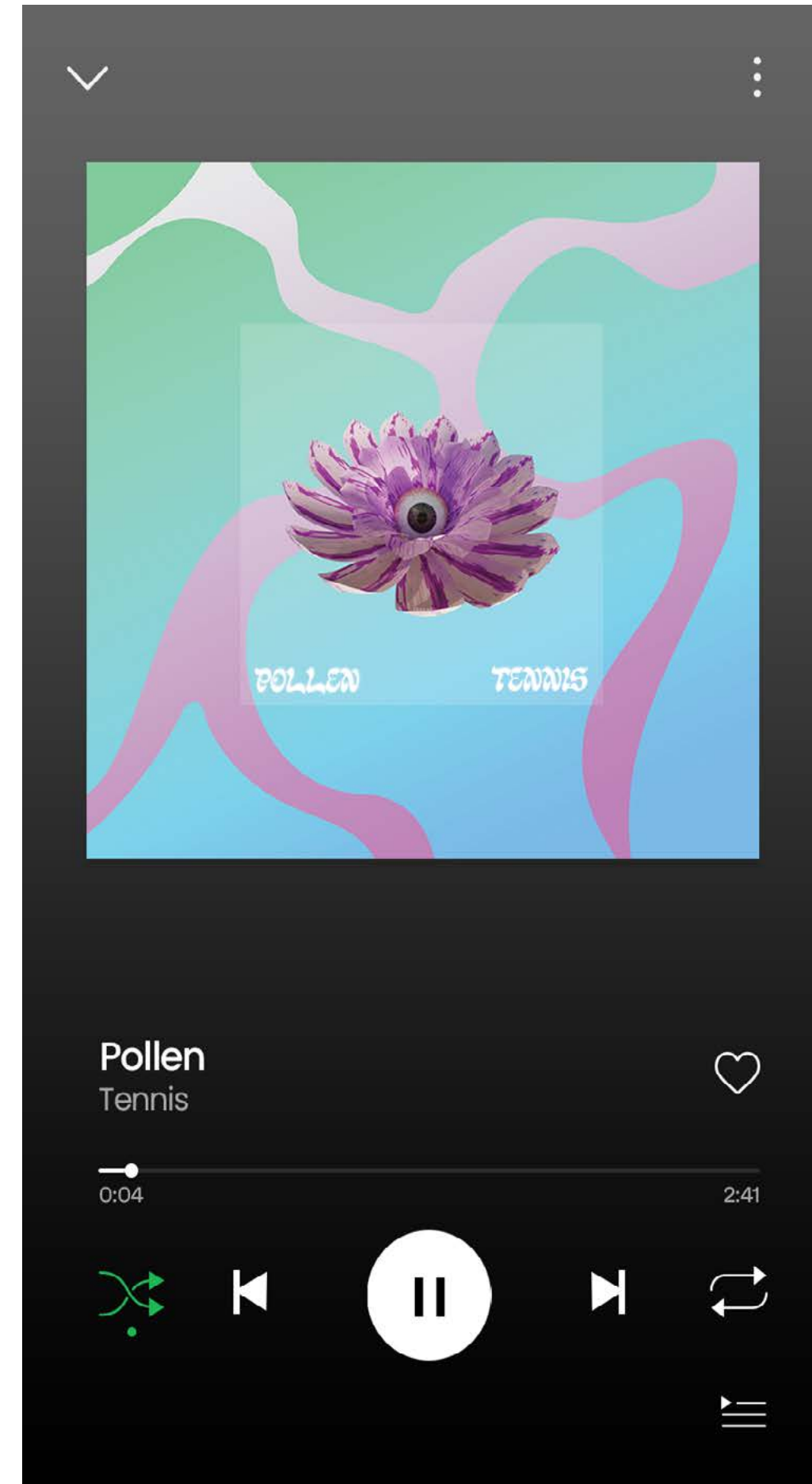
POLLEN

TENNIS









The Lawn Brand

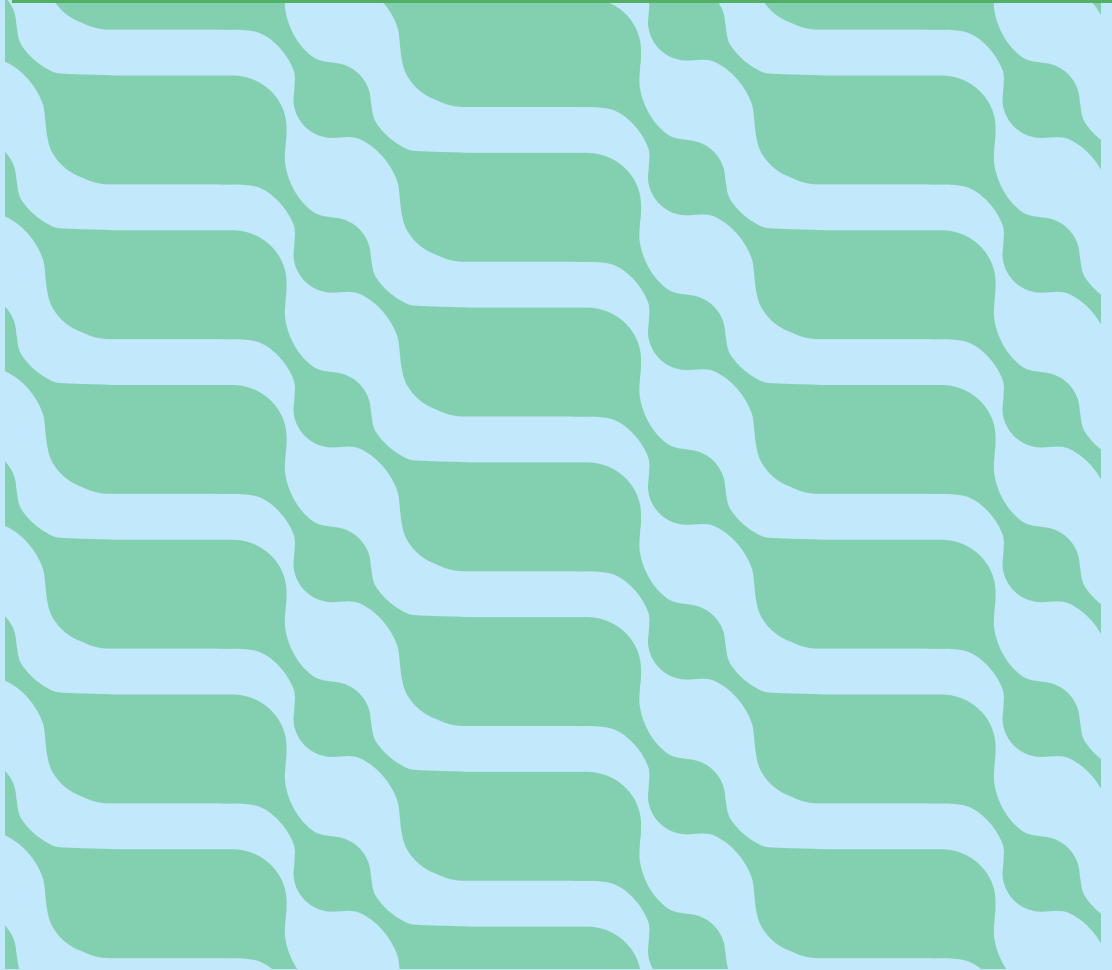
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DES 225 Mallery Wilson

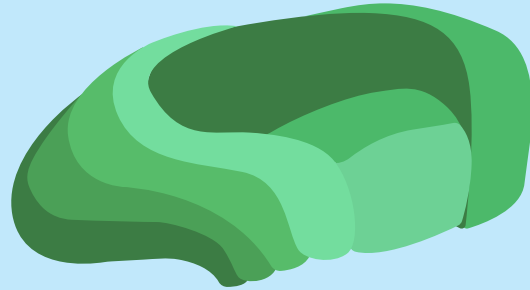
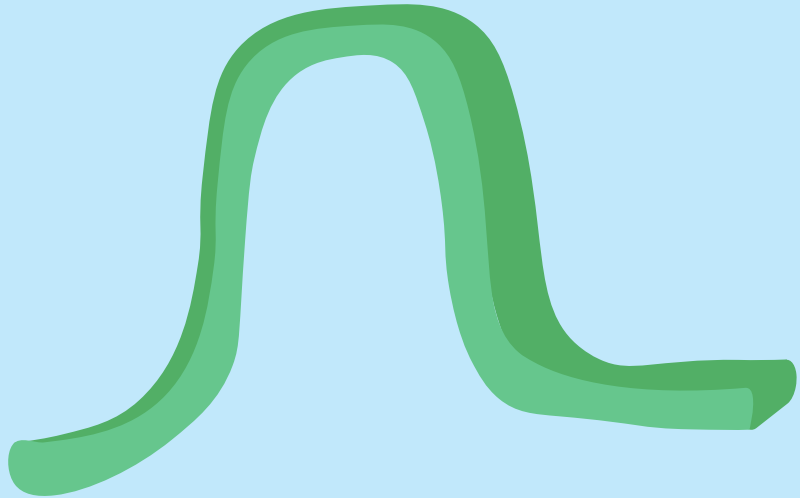
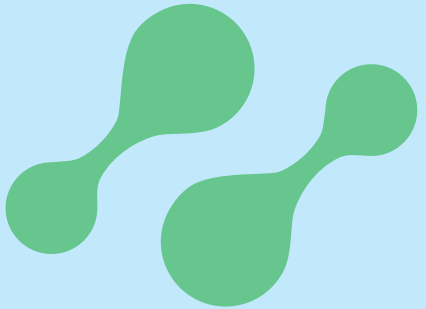
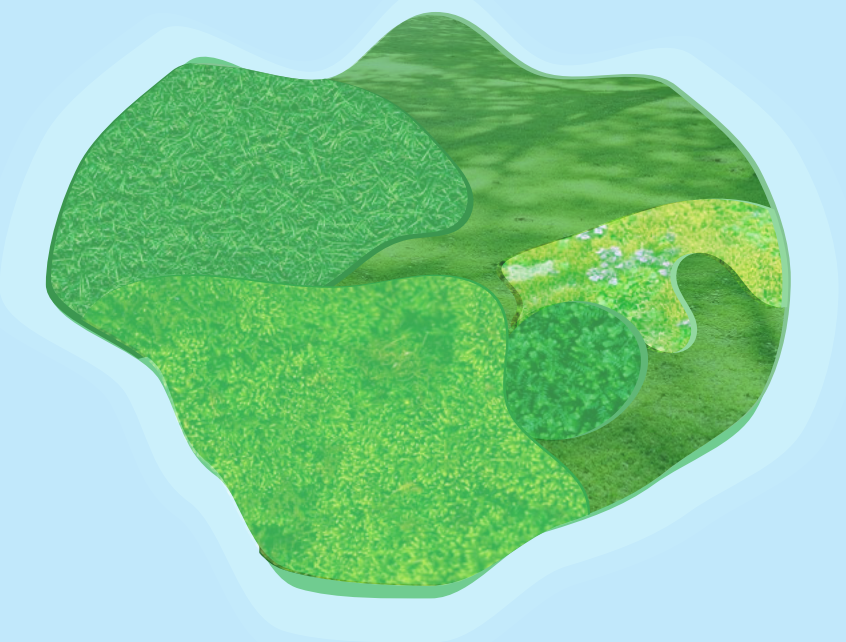
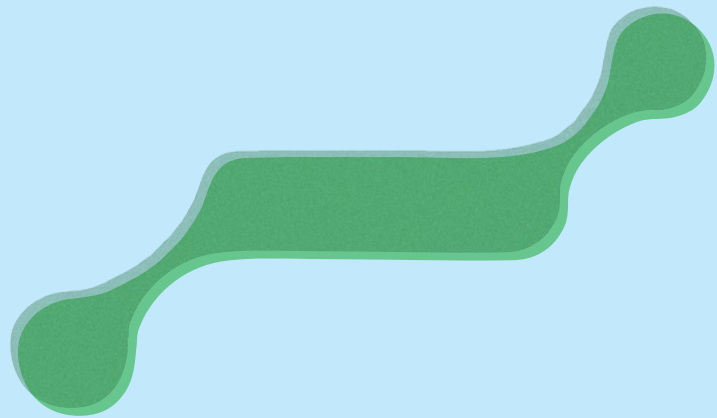
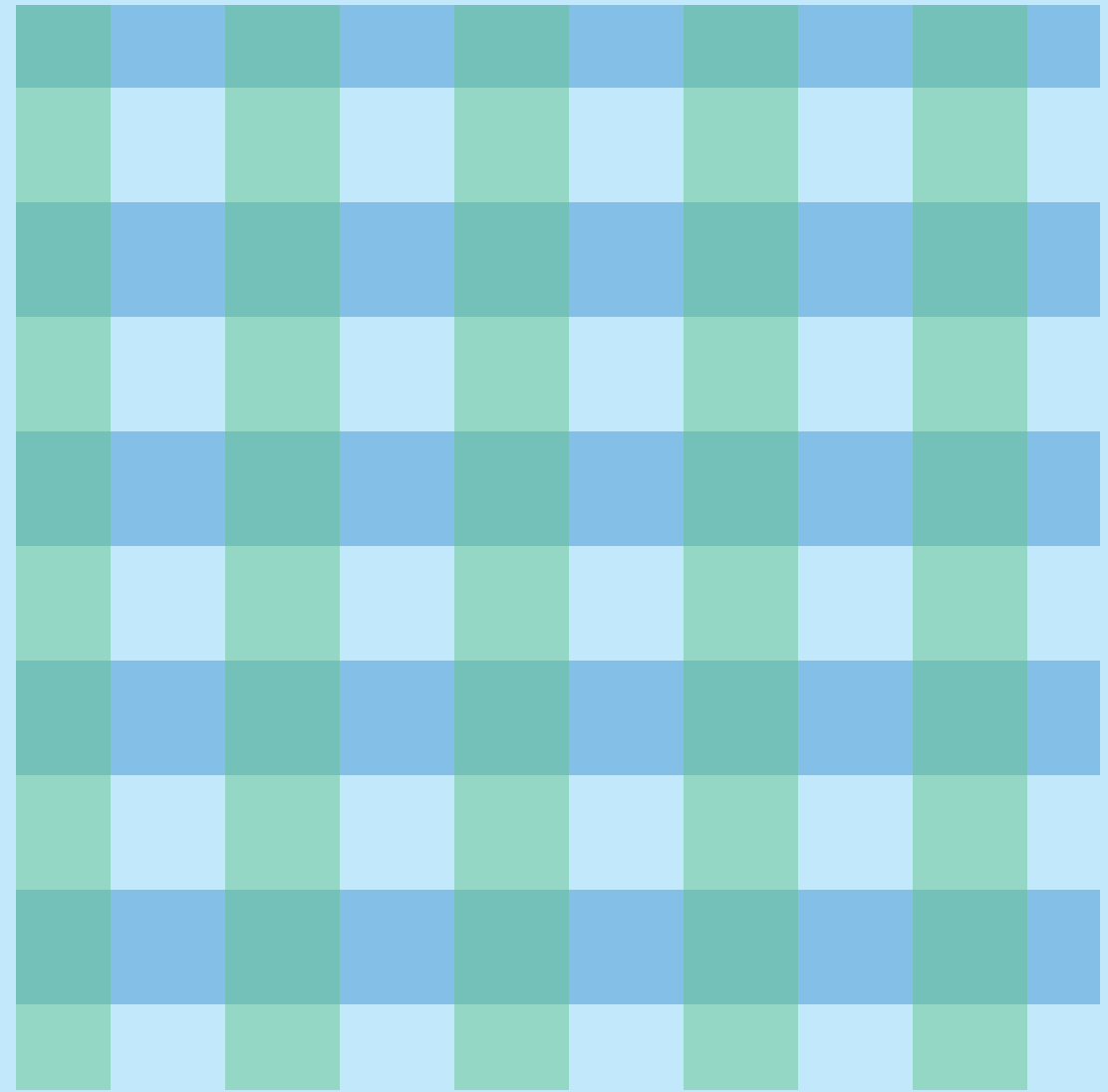
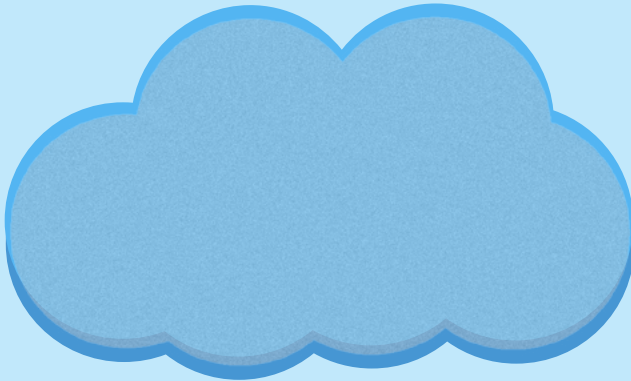
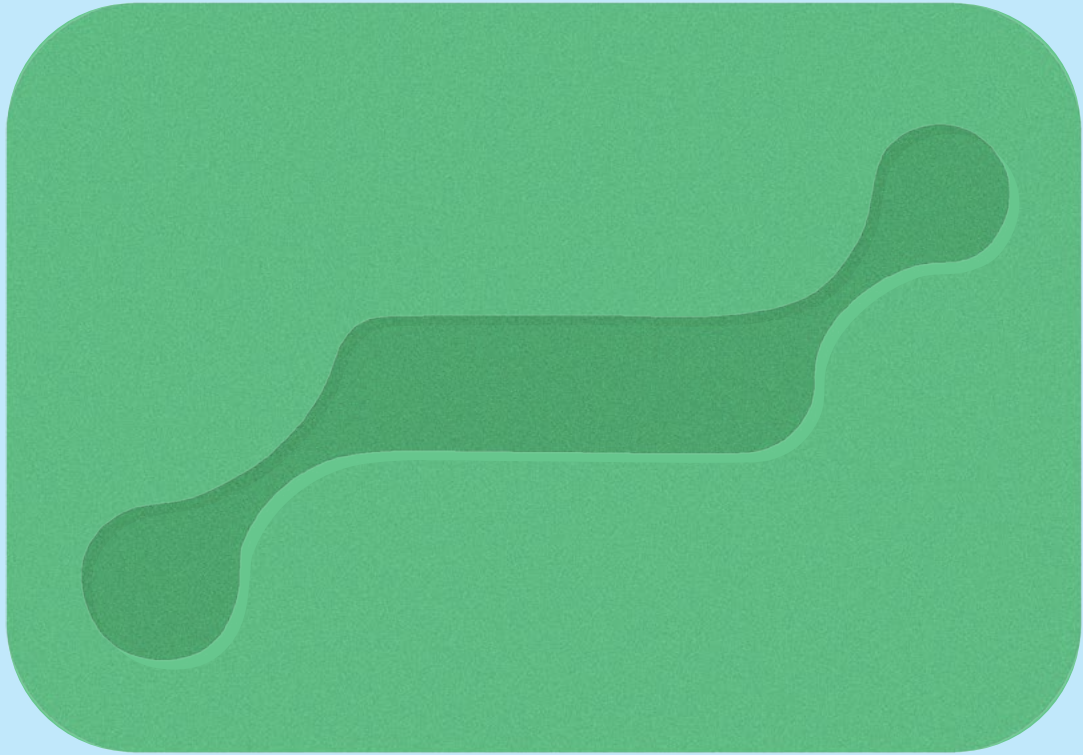
The Lawn was the largest and most comprehensive project I've ever done. The main goals were to convey a relaxing, fun and informal cafe/bar to hangout. The target audience was Portlanders who feel they lack a third place, especially when its rainy and cold. I included a few pages from the brand book to show the tone of voice, I used lots of inspiration from public parks and nature to create the brand.







the Lawn



Have a seat...Anywhere



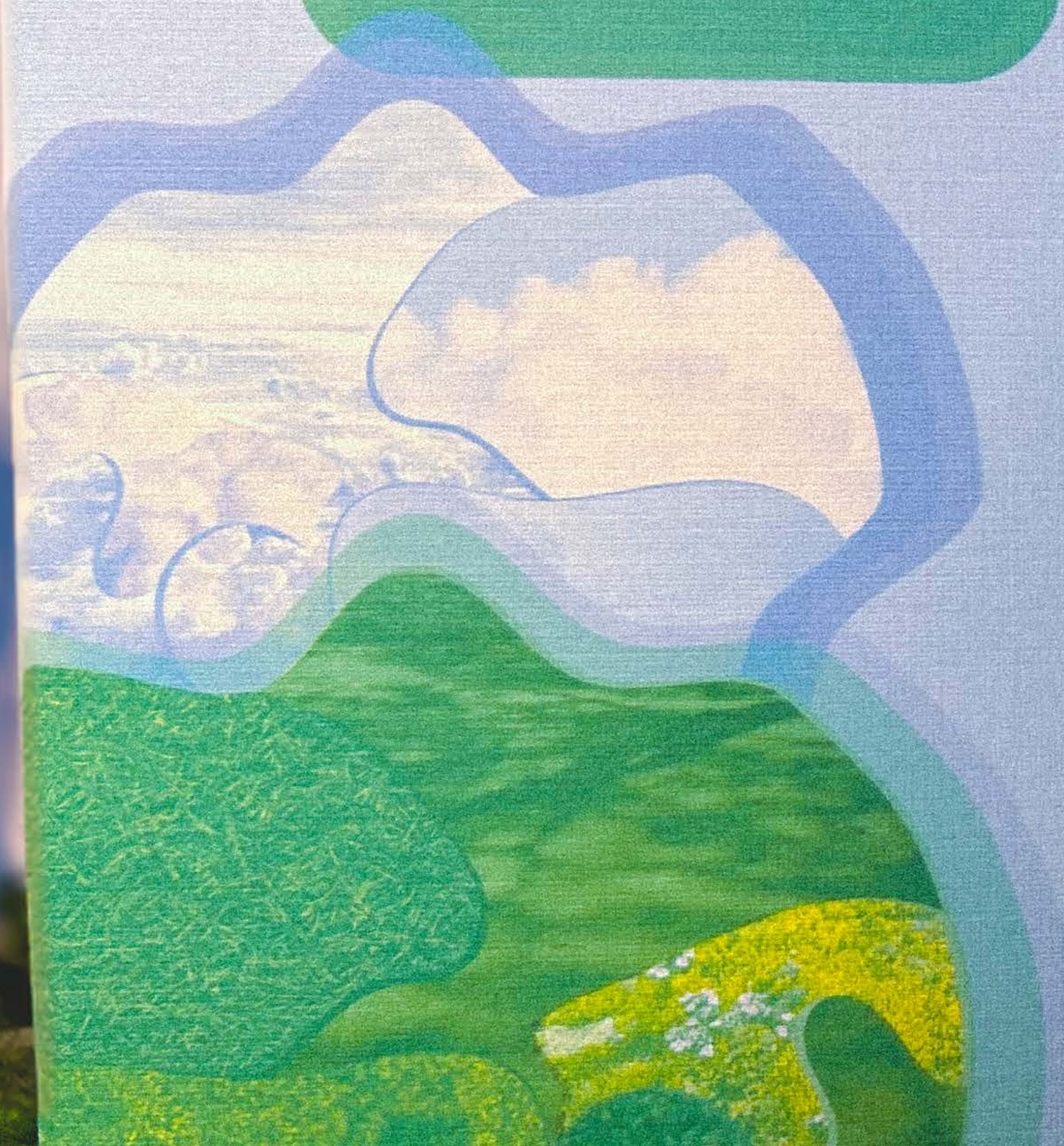


Sit on
The

Food
Share your

Have a seat... Anywhere

the
Coffee and Friends
Lawn



Picnic Box



Sit On
The

Pool

Have a seat... Anywhere

Glyphium Card Game

3

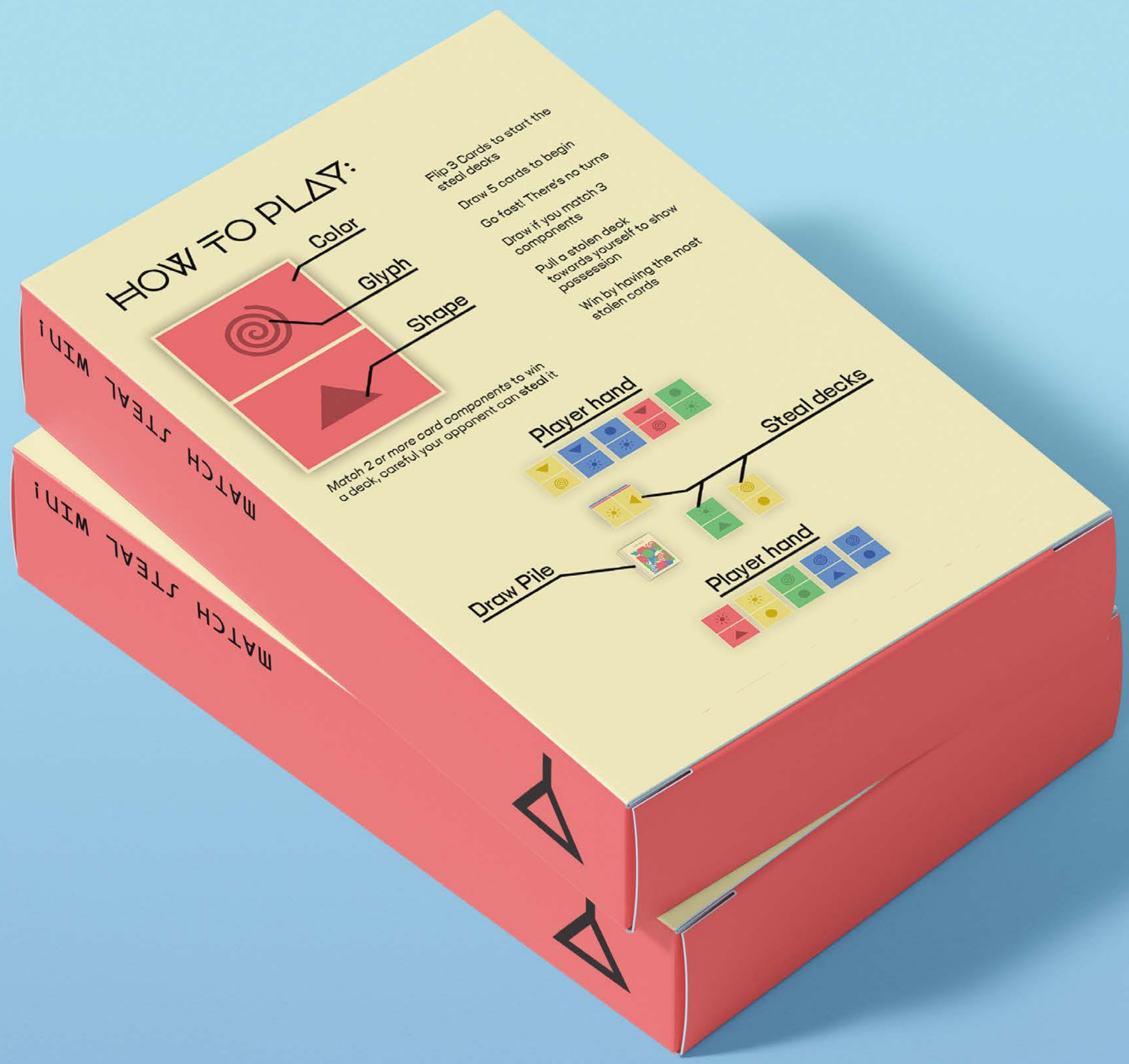
DES 299 Stephen Ellis

This project initially was focused on the game design itself, the graphic design was a secondary factor. I wanted to display a tension filled, chaotic game with a minimalist, clean feeling. This game should appeal to people who want to play a fast paced easy to learn game. This is a real game I created (it works!) A main goal with this iteration was to figure out how to represent the instructions in a space efficient and effective way.

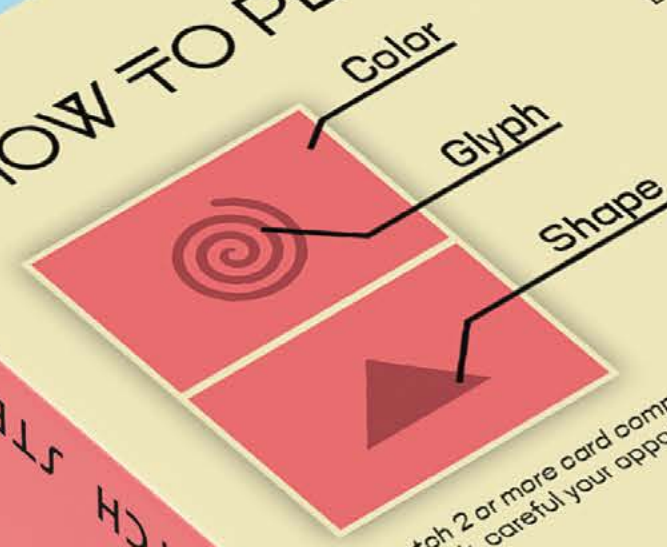






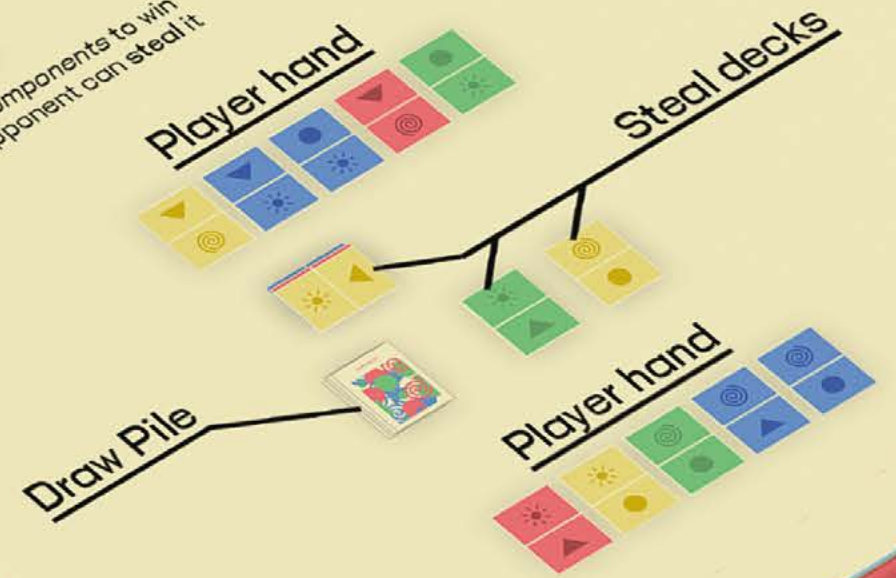


HOW TO PLAY:



Match 2 or more card components to win a deck, careful your opponent can steal it.

- Flip 3 Cards to start the steal decks
- Draw 5 cards to begin
- Go fast! There's no turns
- Draw if you match 3 components
- Pull a stolen deck towards yourself to show possession
- Win by having the most stolen cards



MATCH STEAL WIN!

MATCH STEAL WIN!



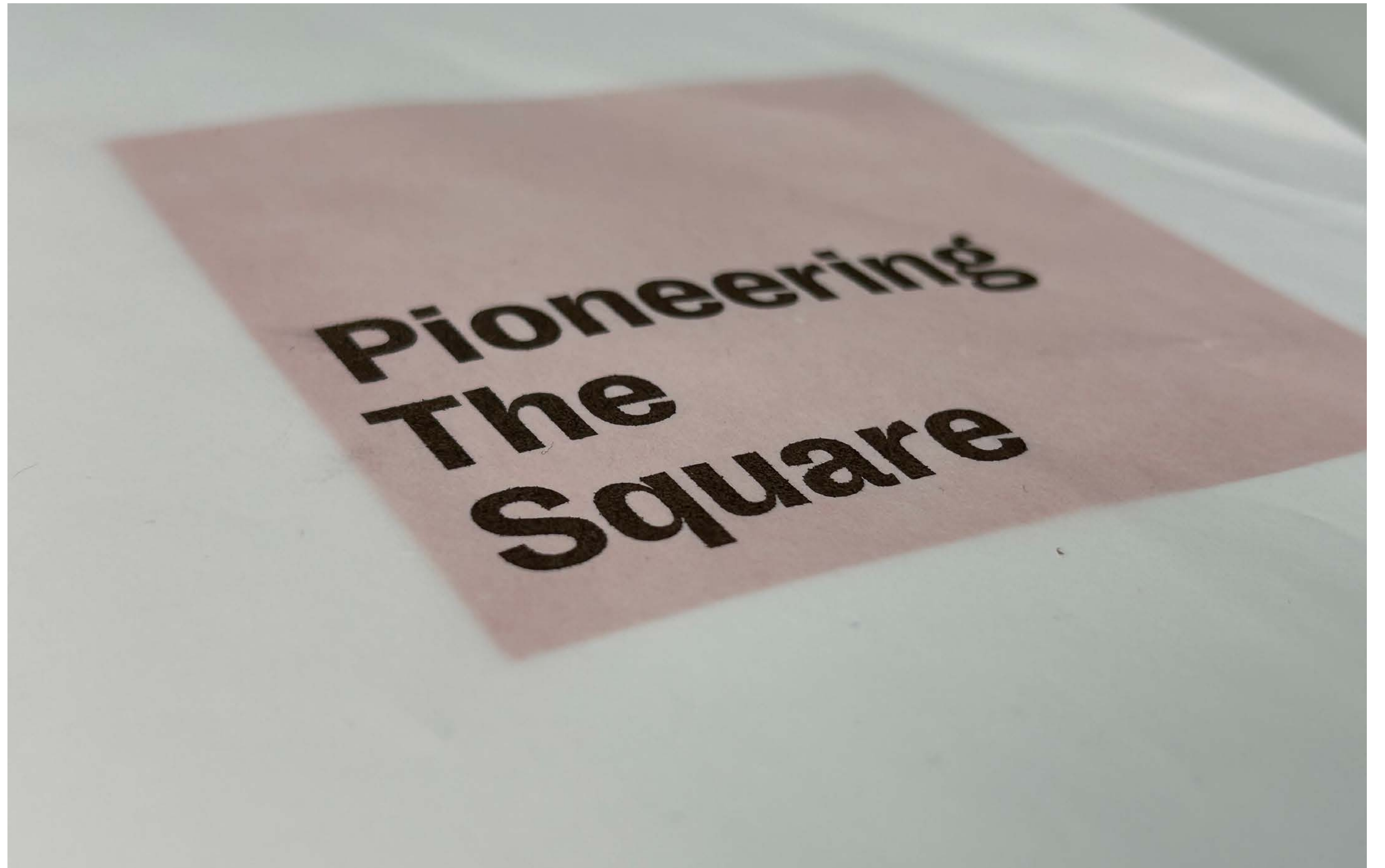


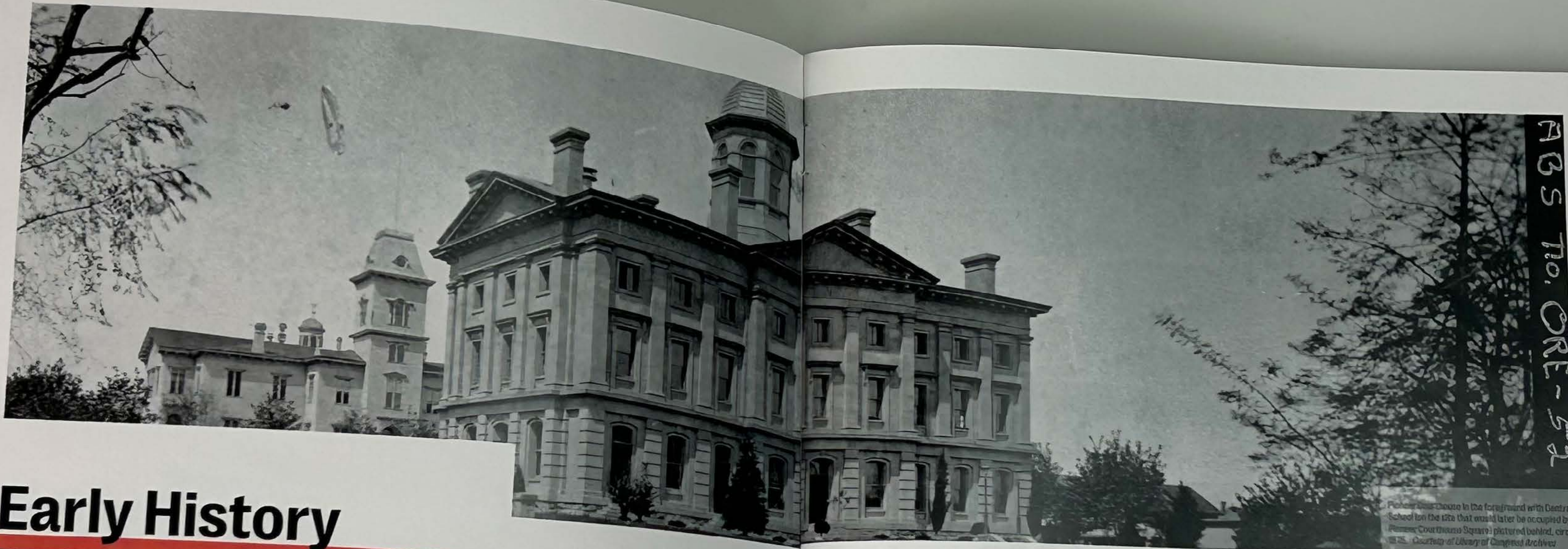
Pioneering The Square

04

DES 200 Sean Schumacher

Pioneering The Square is a landscape architecture style book, Meant to look look good on a coffee table. I wanted it to look like other books in the same genre, but have a touch of vibrancy to draw interest. The main goal was to layout the text in a visually appealing manner.





MBS No. ORE-52

Pioneer Courthouse in the foreground with Central School on the site that would later be occupied by Pioneer Courthouse Square pictured behind, circa 1885. Courtesy of Library of Congress Archives

Early History

The land beneath Pioneer Courthouse Square began its urban life when Daniel Lownsdale, one of the city's founders, bartered it to Elijah Hill for \$25 and a pair of boots.

Within a decade, it would become home to Portland's first public schoolhouse, the largest west of the Mississippi. In 1868, the future square's neighbor and namesake, Pioneer Courthouse, rose. And in 1883, the city relocated Central School so that renowned journalist, financier, and railroad tycoon Henry Villard could build Portland's first luxury hotel on the site.

Villard built only the foundations before his fortunes fell. What locals dubbed Villard's Ruins sat untouched for five years until William Ladd, Henry Corbett, and Simeon Reed pledged to finish the building if others would match their contributions.

And so began a tradition of community involvement with the block as 322 local citizens invested in the Portland Hotel Company.

Gradually, the hotel fell into disrepair, exacerbated by World War II. In 1944, neighboring department store owners Julius Meier and Aaron Frank bought the property in a rumored attempt to prevent another investor from building a competing store. Seven years later, Frank announced the hotel would be razed and replaced with a two-level parking structure for Meier & Frank. Frustrated at the loss of a structure Portland's citizenry had helped build, protesters called for the block to be reclaimed for public use.



The recently constructed Meier and Frank parking lot, circa 1955. Courtesy of City of Portland Archives

Variations on a Theme

In 1978, the city hired local architect Donald Stastny to develop the block's design process.

Stastny proposed - and eventually oversaw - Portland's first national design competition. The 162 firms who applied included many then or soon-to-be international architects (among them James Polshek, Laurie R. King, Michael Graves, Moshe Safdie, Robert Stern, Laurie R. King, and John Jerde). The jury - Pauline Anderson, a member of the Planning Association; Sumner Sharpe, a downtown architect; George McMann, AIA, a prominent landscape architect; John Rian, a noted New York architect; and M. Paul Friedberg, a noted New York architect, ultimately invited five firms to submit proposals. Unable to resolve the competition, the city eventually hired Stastny to develop the design process. The city eventually hired Stastny to develop the block's design process.



Study of Context

such an unusual space, it seems hardly
surprise that the winning entry ended
up coming from a team intimately familiar
with Portland's urban fabric.



A Study of Context

For such an unusual space, it seems hardly a surprise that the winning entry ended up coming from a team intimately familiar with the quirks of Portland's urban fabric.

The unusual team, led by local architect Willard Will K. Martin, earned the nickname The Bowsers Club, supposedly after the famed card-playing dog painting for their cigar-chomping brainstorming sessions.

With 22 years of professional practice under his belt, Martin was best known for his quirky, colorful interpretations of Modernism, for his breathtaking drawings, and for the cultist silhouette he cut courtesy of a flat-brimmed hat and cigar. J. Douglas Macy had recently founded his own firm. Lee Kelly, a nationally recognized sculptor, held many awards and prominent commissions, including work for the Portland transit mall and Candlestick Park in San Francisco. Terence O'Donnell, beneficiary of three Fulbright lectureships and an accomplished historian and writer, had been published in Smithsonian magazine and had co-authored a historical

guide to Portland. Spencer Gill had written and edited books on Northwest indigenous basketry and Chinese gardening. Robert Reynolds had 30 years of experience in architectural graphics and publishing for clients from Portland to New York.

Their concept? Inspired by Piazza del Campo, in Siena, Italy, and an amphitheater in Epidaurus, Greece, the Bowsers Club's design sought to merge stage and audience, function and fun. The team proposed using the brick of the newly christened transit mall, but stretching across the surrounding streets to liberate the square from its property lines and give both pedestrians and cars a sense of being in the square. A row of monumental columns along the south side provided a sense of shelter for departing light-rail riders while echoing the cornice line of the adjacent Jackson Tower. The salvaged wrought-iron gate for the Portland Hotel, placed in the square exactly where it had been during the Hotel's heyday, showed a reverence to history. A small amphitheater, two small glass pavilion teahouses (which ultimately ended up being one of the few features eliminated from the final design), and a keystone for public addresses offered theatrically functional pieces for all manner of uses, while a weather

machine and programmable laser light show promised spontaneous entertainment.

Wrote Terence O'Donnell in the group's initial proposal to the committee: "Most of the world's great public squares are simple in concept and complete in the in their design only when used by people: places to pass through or to linger in, to promenade or to sit, to wait for a friend or the LRT, to sniff at the flowers... ourselves. It is out of a desire for activities such as these that we have developed our design.

Art ran deep in the design, right down to the model the group used to propose the design. Instead of using typical materials, the team represented its scheme in hand-carved wood with images of the surrounding buildings' lines etched into lithographic plates.

The jury unanimously found the scheme to be the most appropriate for the site and the community courtesy of the diversity of uses offered by its many terraced levels and a combinator of formal and informal spaces. The jurors appreciated how the design's humor and playfulness did not compromise dignity and elegance and commended the design team for its framing of the square, and its subtle yet sensitive response to the courthouse and local historical detail.



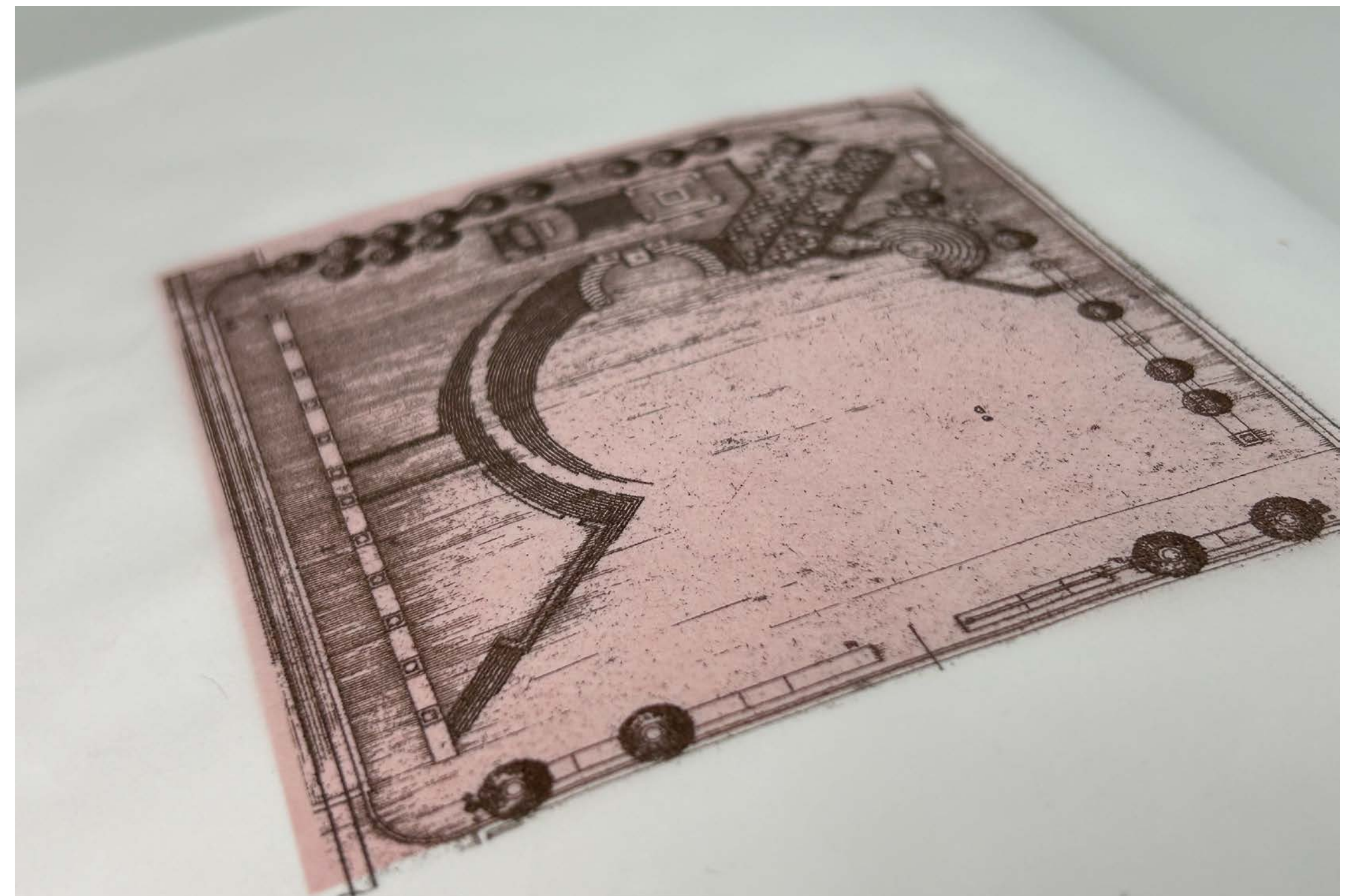
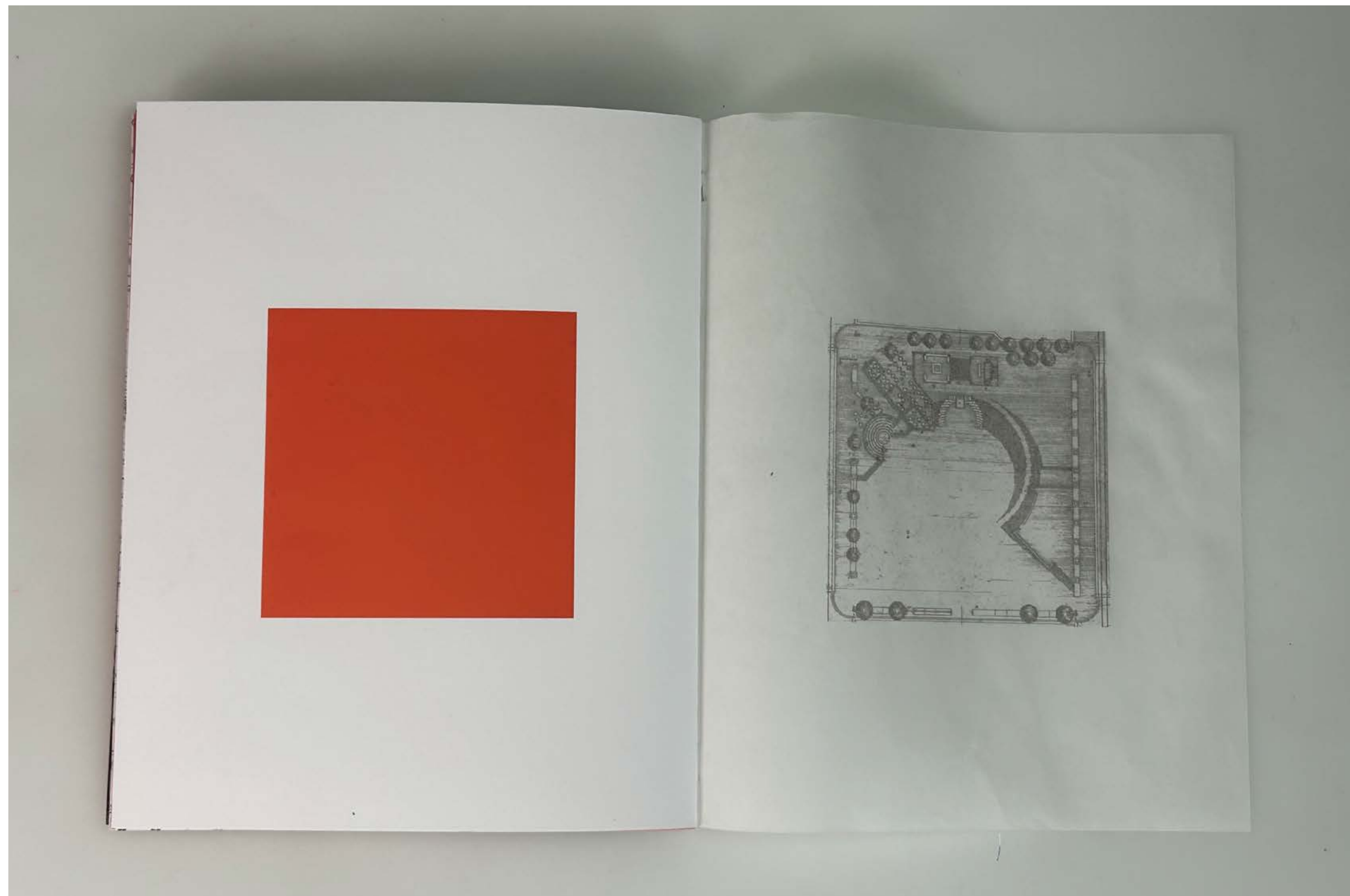
Willard Will K. Martin, Self Portrait, Courtesy of Portland State University Library Ernie Bonner Collection.



APPROVED FOR CONSTRUCTION
MARTINIS OVERSTROMING
A 1 A
312 Northwest Tenth Avenue

NOTE:
SEATING CHART
FOR THE STADIUM
IS SUBJECT TO
CHANGE WITHOUT
NOTICE





The Matrix Special Event 05

DES 254 Mallery Wilson

The Matrix has a distinct aesthetic. I aimed to create a new Matrix look but still keep it familiar to Matrix fan's. This cryptic event emulates the disconnect between "The Matrix," and its counterpart. The branding uses exclusive and secretive imagery, to push this mysterious narrative.

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THE MATRIX

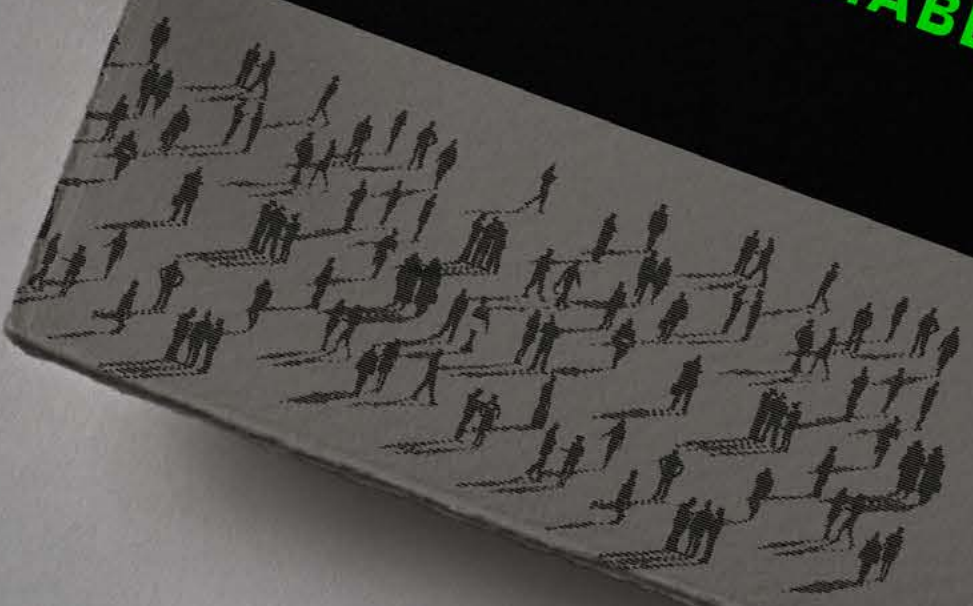
COSMO





101 Every Street
Chicago, USA, 60106

**THE MATRIX HAS YOU..
FOLLOW THE RABBIT**





On The Fritz Fries

06

DES 254 Mallery Wilson

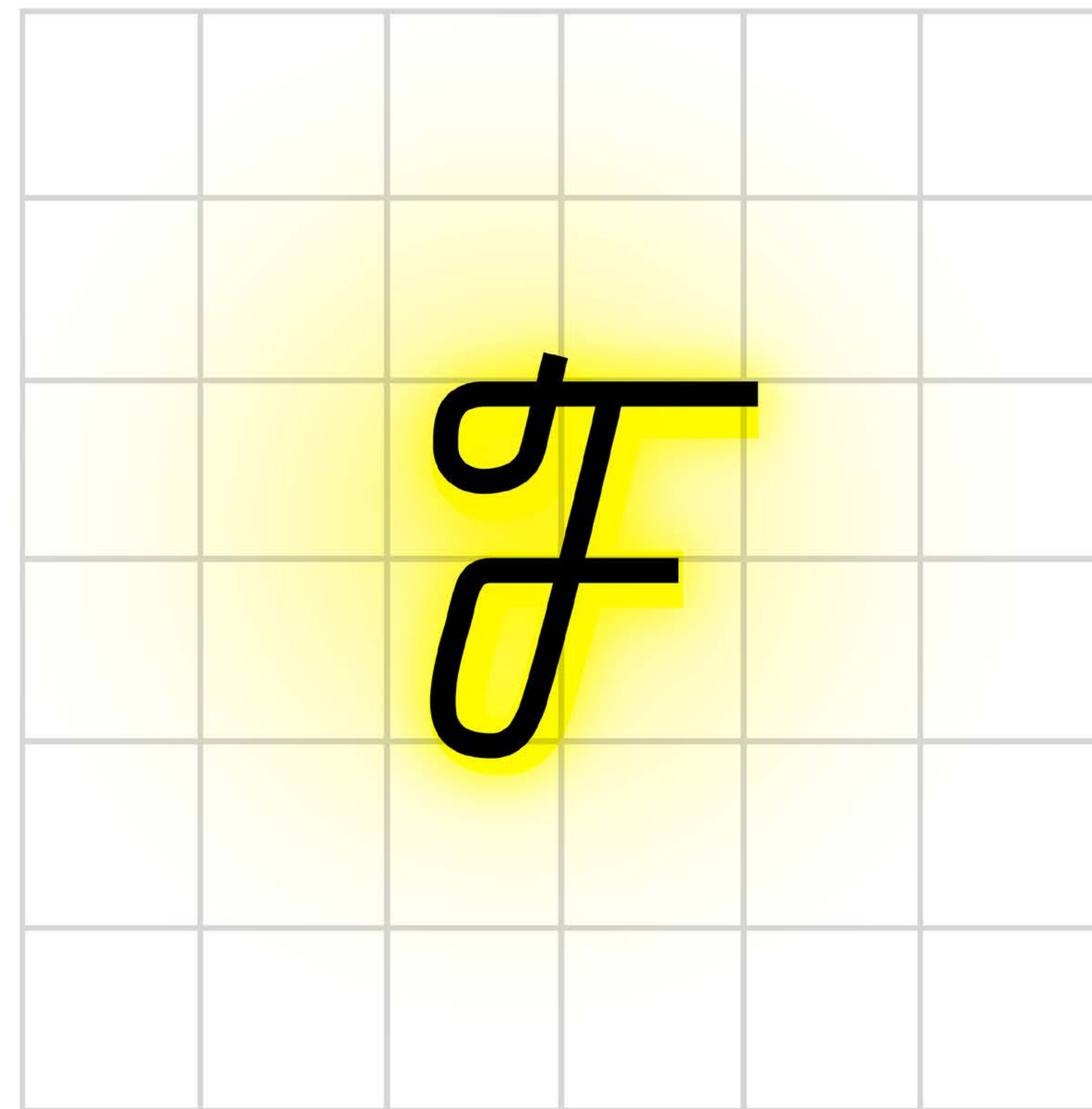
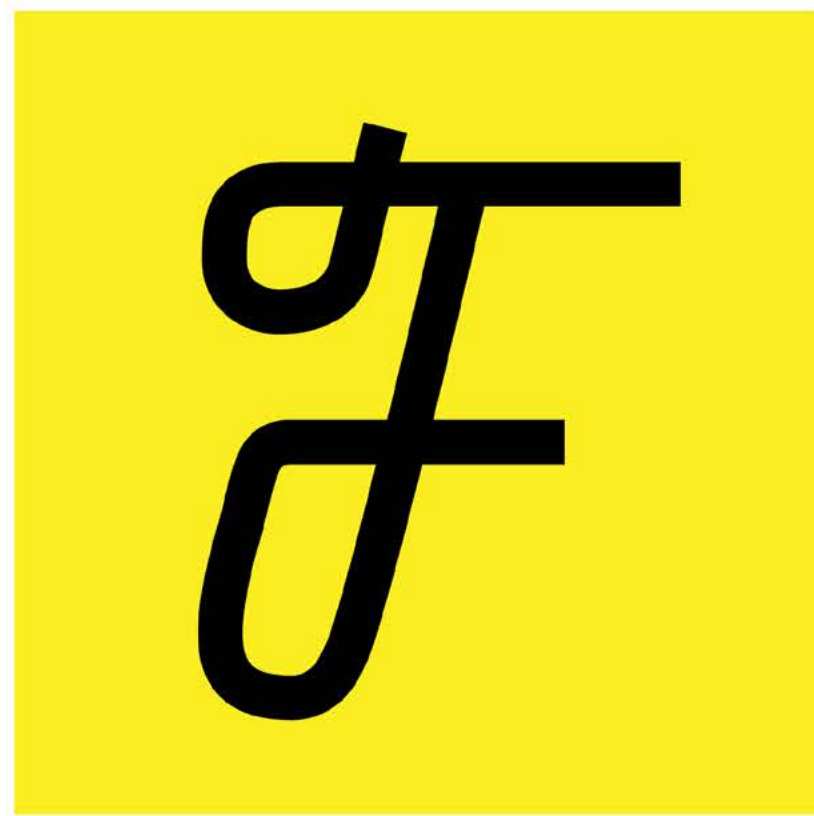
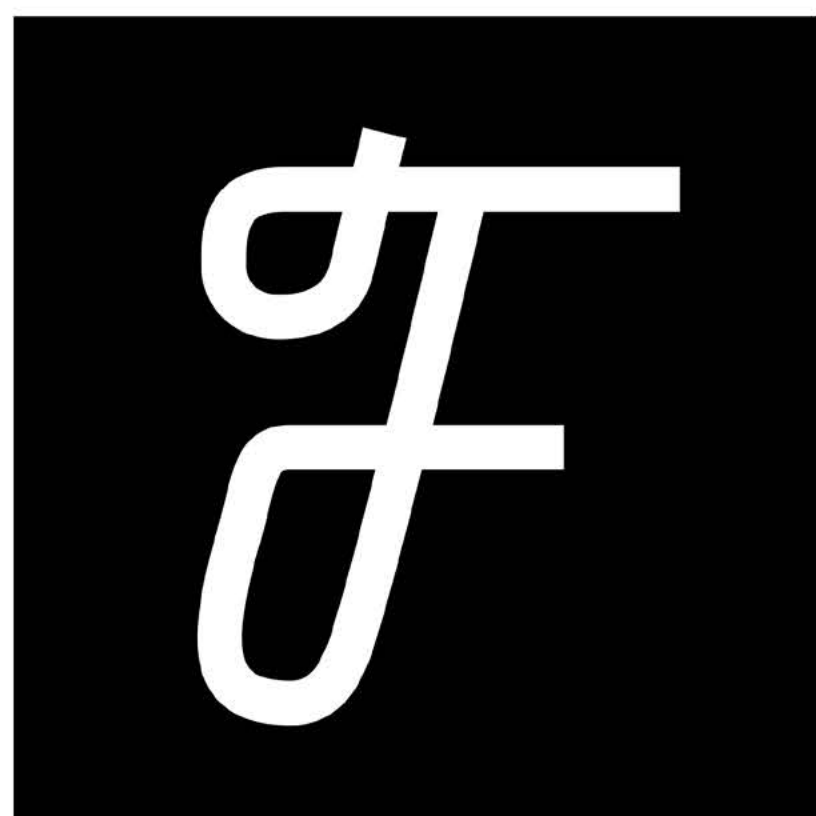
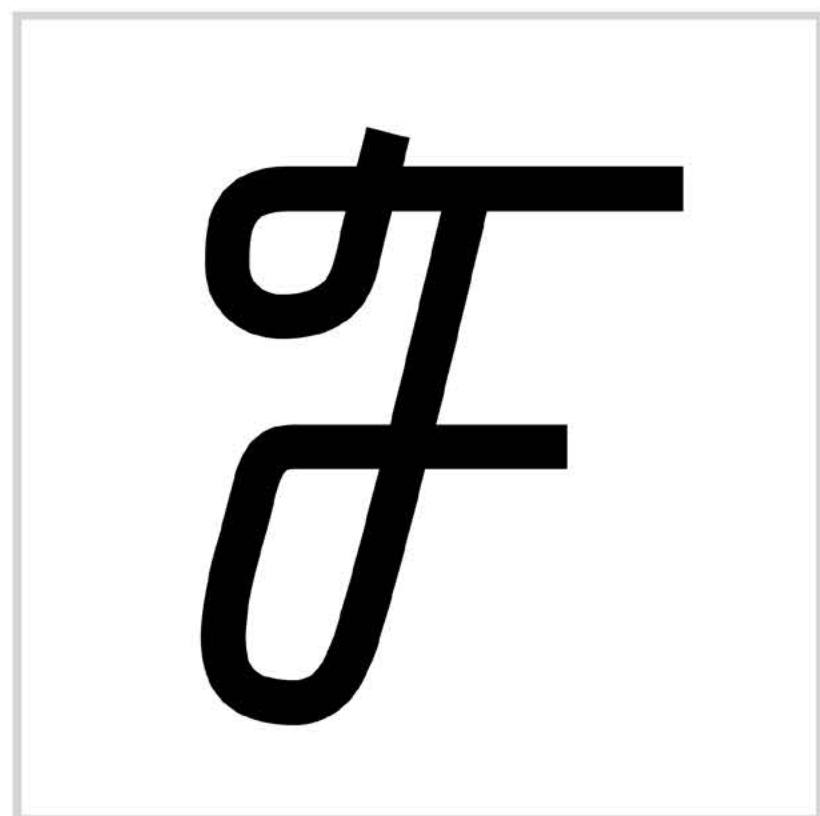
Designing a 3D surface is very different from a 2D plane. My goal with On The Fritz was to create a concept and apply it cohesively to takeout packaging. The concept was an electric, industrial, clean food truck with tube neon lights elements. It's audience are people who want to grab a quick snack and eat on the go.

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 — French fries inside — 



On The Fritz

French Fry Co.



On The Fringe



On The Fritz
French Fry Co.

AnnexNews

07

DES 425

Kate Bingaman-Burt

AnnexNews is a newspaper by Rodeo studio. My team members and I launched the first run of AnnexNews. My roles over the two terms I worked on this newspaper were design manager and contributor. As the manager I planned meetings, deadlines, assigned jobs, helped brainstorm ideas and was in charge of the overall workflow. In addition I contributed articles, fake ads, and illustrations.

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Rodeo Presents
and State Graphic Design

ANNEX NEWS #3
DECEMBER 2024

HAVE YOU SEEN THEM?
MISSING

Rodeo Presents

ANNEX NEWS #1

ANNEX NEWS #2
NOVEMBER 2024

Rodeo Presents

ANNEX NEWS

HAS THE ONE?

Like hell, it's burning in me too
Fear so thick it feels like heavy slime
breathe
running

ose. A good hair day or catching
a glimpse of the sun first thing
in the morning. It can simply be
being visited by a neighborhood
cat who appears in the bar look-
ing for company, you don't know
where they even come from but
the delighted faces around you
say more than enough. Who's
to say this luck? The lucky part
is that these moments aligned
within the in-between parts of
the day for you to experience
upon this luck, that you happened
along with your day.

So, while I have you, captivate
me with it. I
bored, let it be known that
loved Annex is so
changed she
see



We Jarbled A Water Bottle

It's Perfect

Have you ever held something that felt so right, that your hand just melted into it? Like grabbing a stick of butter, The Warble Barble is the best object to hold your hand. Next time you visit a super-market, pick up a Warble Barble.

+1 (541) 9-SCREAM

SHARE YOUR PAIN Yell into your mobile device.

or absorb other's agony screamhotline.com

Need Legal help!?!?

INJURED?

MONEY?!

CALL NOW

1-800-555-hurt?

john-john johnson johnsonson & sons
Attorneys at Law

We Don't Josh around!



You will start blinking manually after reading this.

MYSTERY QR CODE MYSTERY QR CODE



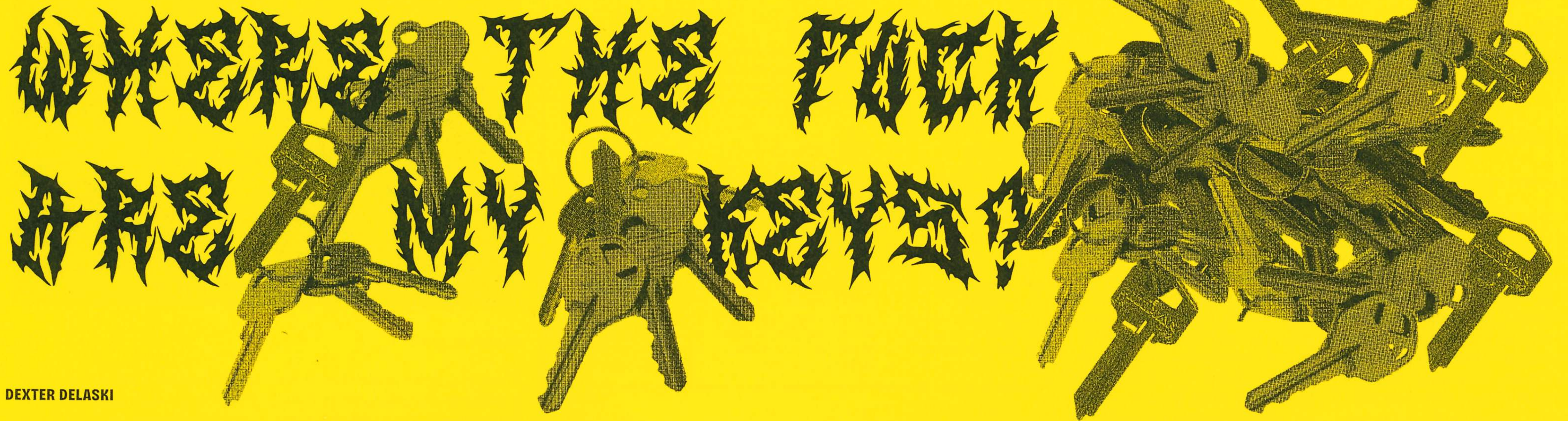
MYSTERY QR CODE MYSTERY QR CODE

SALE!

Certified

USED CATS

Still Purring Automotive SOOOO FAST



DEXTER DELASKI

Annex Traffic Report: A hooded, dark figure drenched from the relentless rain is hunched over a vehicle. The Amazon delivery driver is approaching. This is bad. I'm a constituent of what looks like a grand theft auto. Should I climb under the vehicle? Do I tell him the truth? Elvis Presley once said "Truth is like the sun. You can shut it out for a time, but it ain't gonna away" and yep, this Amazon driver was also not going away...You see, this is quite precarious. If I do nothing I risk this man slithering back to his truck. Only to initiate a stealth call to the police. I think i'm fucked. Yet, remembering Mr.Presley's wisdom I finally tell the Amazon driver "This is my car I swear."

The worst possible place to lose something is in a Locked box. Other than a pool of lava or ceasing to exist, the former is actually the worst. We all have had items like socks that completely vanished. Don't tell me this can't happen. I have the probability of quantum tunneling in my notes app. Anyways! There are a few ways to get into a locked box.

1. Smash with a big thing
2. Pick the lock
3. Decoding (if applicable)
4. Shimming a shoelace into the door to pry it open, shoving a straight-

ened hanger inside. Then painfully sliding this advanced tool to where the handle is. Continuing to somehow loop the hanger over the handle, to open the door from the inside.

Logically #1 being the most fun I decided to smash my car by dropping 3 spare cars I had nearby onto the problematic one. That was that, amazon driver and all. No, but it was deeply considered without the murder aspect (and I don't have 4 cars). Option #4 taught me a lot about patience and not jumping to conclusions about a situation you might see as passersby.

Do you enjoy claw games? If so you're actually insane. Now for a moment think about a claw game where you have the privilege of creating the hooky bit yourself! This fun new claw game has a hook! Not a 3-prong claw...Also you can only move this hook in a parabolic arc which at the closest direct line is the furthest away from your target. You also have the privilege of a 360-degree rotation. A clothes hanger is not a sturdy thing it flobbles and wobbles. Bend or twist one way and whoops! You've perfectly wrapped the steering wheel! BUT NOT THE DAMN DOOR HANDLE.

The door handle: An elusive contraption that requires tension to release the hatch. I felt this tension when that Amazon driver started

walking up. At this point the specialized tool (clothes hanger) was successfully installed in the door jamb gap. The "break in" was quite visible due to the extra length of hanger swinging about, like my dog's tail. (she's a corgi and doesn't have a tail, so shitty simile). Luckily the amazon person was a chill guy. After I said what all car thieves would say, he offered to help. I tell him "Thanks, bro. Yeah come take a look" he approaches, and I notice something strange... it's a raw, powerful, keen observation bubbling in his mind "Ah yeah, you gotta get it around that handle."

With a renewed outlook on my situation and another hour of finagling furiously. I've caught the fish so hard and IT WILL NOT ESCAPE THIS TIME. The seal of the door was released. I've done it and become a seasoned carjacker in the process. I have found my keys.

TLDR; Pay Amazon drivers more. 🔑



ANNEXNEWS*
ISSUE #1 OUT NOW

FREE TAKE ONE FREE TAKE TWO TAKE THREE.

ANNEXNEWS*
ISSUE #2 OUT NOW

NEW ISSUE! FREE NEW ISSUE!

NOW PINK-ISH!

ANNEXNEWS*
ISSUE #3 OUT NOW

NEW ISSUE! FREE NEW ISSUE!

NOW BLUE!

ANNEXNEWS*
Vol. 2 Issue #1

A Late Valentine's Special!

Forgot about Valentine's day? So did we!

MISSED CONNECTIONS
The paper is PINK.

Available February 18th

ANNEXNEWS*
Vol. 2 Issue #2

Exclusive Interview With Mallery Wilson

SO MANY KEYS
100% Free!

It's MAD This Time!

Available RIGHT NOW!

ANNEXNEWS*
Vol. 2 Issue #3

Good Luck!

ITS FATE, GRAB A COPY NOW

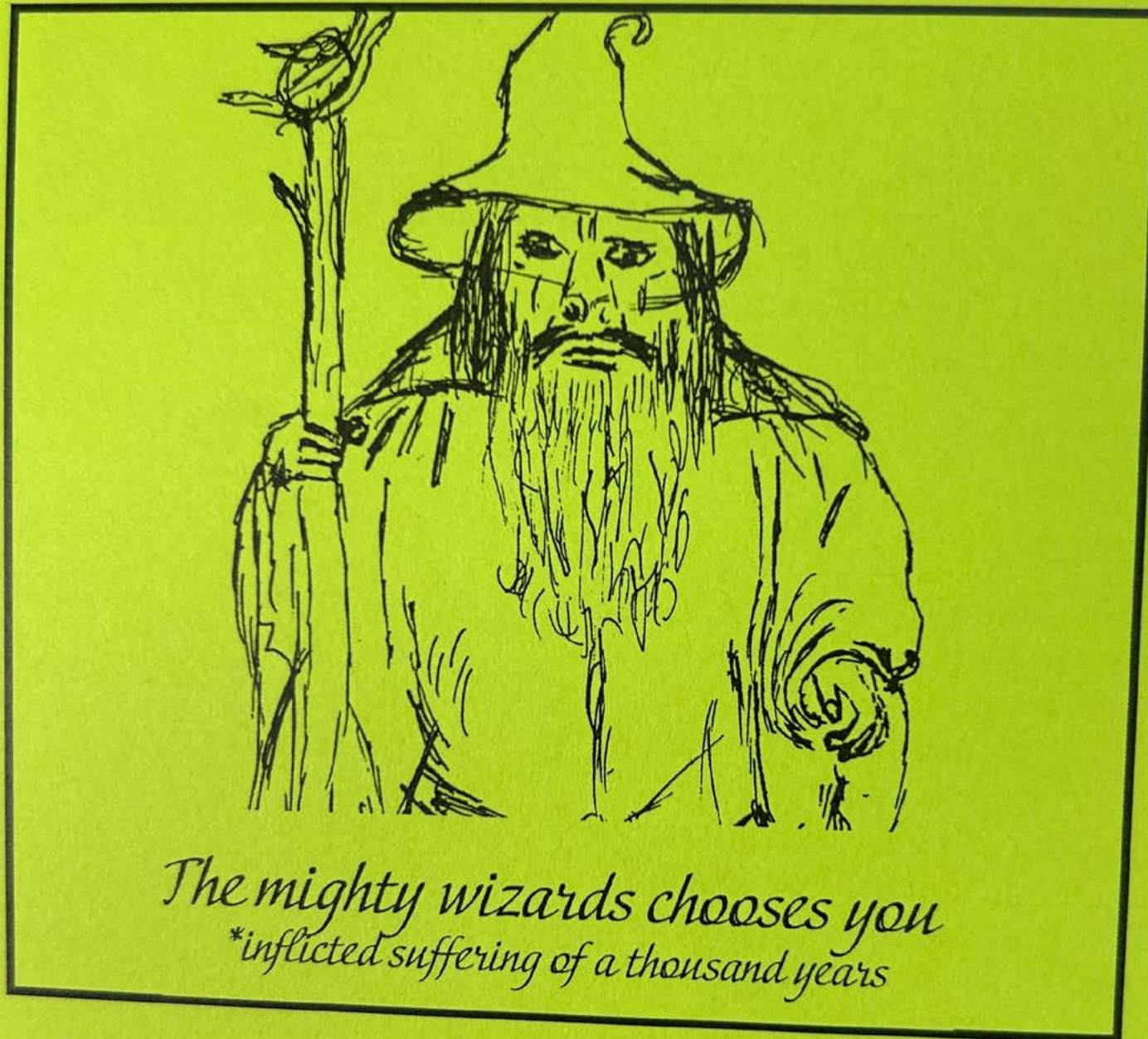
IDK if you have free will, but AnnexNews is FREE

Available RIGHT NOW!

them. There seems to be a misconception that merging is a 2 player game. Driving is fundamentally a single player game. 2-player merging causes a unique phenomenon. As each car tries their hardest to

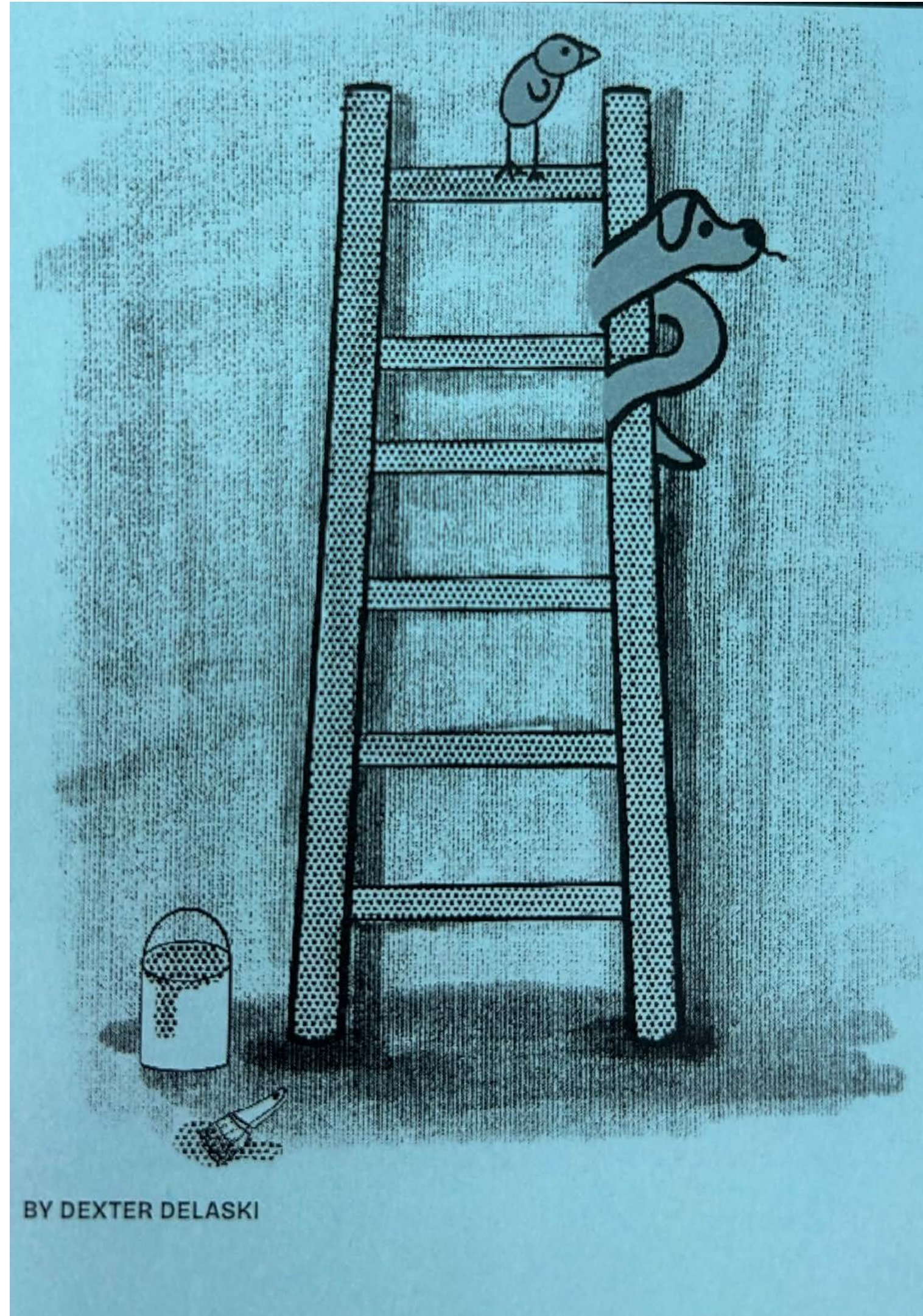
If you are unable to decisively change lanes, don't do it.

TLDR; Upon entering a sidewalk shuffle, boop your opponent and leave while their stunned. ♣



DEXTER DELASKI

DO NOT TOUCH THIS CORNER OR BE CURSED WITH 10 YEARS OF



BY DEXTER DELASKI

you can just

“I mean...

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e innkeeper

three for the

my steel.”

twining her

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usly

d a listen
o that no
get help
all of you



ANNEX TRAFFIC REPORT: A REFLECTION ON REFLECTORS

DEXTER DELASKI

Portland has a severe lack of lighting and street visibility. As the city that's always raining, it's shocking to me that reflectors are so scarce here. Quality street markings are paramount to a safe driving environment. I wouldn't say Portland has quality street markings, but at least there is a bit of paint on the road. Paint, let's talk about paint.

Have you ever wondered why lanes are painted white? Well, me neither, but I'll explain it. White as a color reflects the most light. It makes sense. Our roads are black. Black as a color absorbs most of the light. Street paint over time will fade, we have vehicles constantly treading on it. It's inevitable that these street markings deteriorate, leaving us with darkness and confusion. Scientists and academics have finally brought us the solution! Eh...not really, it was actually a guy who saw a cat crossing the road and noticed its eyes reflected his headlights (true story). I mean, this is the issue, why are cats more reflective than our roads?

It rains a shit ton in Portland. The roads get wet, it happens. In my experience, water reflects light so much better than these non-reflective lane markings.

POV: The sky is leaking a fair amount. I climb into my metal

box. I reach for my fabric tether and plug it into the doohickey for safety. Click clop click clop, I signal to my fellow box commanders that I am entering the roadway. Nice! I'm so glad we have lightbulbs! Upon entering the roadway, I reach Portland's typical 5.58-way intersection with 2 railroad crossings... Actually, 4 railroad crossings if you're a pro. (Go look at satellite maps SE Milwaukee Ave, 11th, Gideon, Clinton and 12th.) Sheer terror sets in as the puddles surrounding me blind my poor little retinas. All I can seem to make out on the inky asphalt surface is a red, green and yellow reflection. The guidelines are obscured! I CAN'T FUCKING SEE THE LANES. The singular streetlight one block away chuckles at me.

You would think this is entirely catastrophic, the thing is most people are decent at making an educated guess at where these so-called lanes should be. I frankly do not trust my fellow drivers making educated guesses about lanes.

In all seriousness, a study conducted by the ODOT concludes reflective markings reduce nighttime accidents by 15%. That's substantial.

TLDR; Cats are much better at reflecting light than Portland's streets are.

at the speed
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situation a
hard and
released.
ss. I have

WHAT ARE

ARE YOU DO

ARE? MAN

ARE YOU

ARE YOU

ARE YOU

ARE YOU

ARE YOU

ARE YOU

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ARE YOU

ARE YOU

ARE YOU

ANNEXnews

Rodeo Presents

#2

NOVEMBER 2005

On Wednesdays, ANNEX wears PINK!

I ♥ MUSIC

DON'T GET TOO CLOSE

WESS

TWENTY-NINE

FRIDAY NIGHT

SATURDAY NIGHT

SUNDAY MORNING

ANNEXnews

Rodeo Presents

#1

NOVEMBER 2005

What new deviry inspires people to draw their 7's?

I ♥ MUSIC

BEING A GIRL

EVEN

WE AIN'T

ANNEXnews

Rodeo Presents

#3

FEBRUARY 2005

I Love You

FOR THE LOVE OF FOOD CARTS: A TRIBUTE TO DOSIRAK TERYAKI

GIVE A CARD TO A CUTIE

WILL YOU BE MY

ARE YOU A BEAVER? BECAUSE DAMMM

ANNEXnews

Rodeo Presents

volume 02

February 2005

WHERE HAS THE LUCK GONE?

LUCKY TO BE LOVED

TAROT FOR ANNEX

TAKE A CHANCE ON CHANGE

ZOLTAR

FLY AXLES LUCKY NUMBERS SPEAKS

Sick of Luck? Try FATE

FIELD GUIDE TO BEING A BIFOC PERSON AT PSU

1. ...

2. ...

3. ...

4. ...

5. ...

6. ...

7. ...

8. ...

9. ...

ANNEXnews

Rodeo Presents

volume 02

March 2005

WHERE HAS THE LUCK GONE?

LUCKY TO BE LOVED

TAROT FOR ANNEX

TAKE A CHANCE ON CHANGE

ZOLTAR

FLY AXLES LUCKY NUMBERS SPEAKS

Sick of Luck? Try FATE

FIELD GUIDE TO BEING A BIFOC PERSON AT PSU

1. ...

2. ...

3. ...

4. ...

5. ...

6. ...

7. ...

8. ...

9. ...

Thank You