







42 COMMENTS



	NEZ Says  Actually when they solve the facial animation it will be much closer. All animations smoothed out, you know, like they're bezier'd, and I think that facial microexpressis stepped, or linear with some tension. Like "Ed" from Chris Jones, I don't link it becaudoesn't let me	ons are more
•	Meteotrance Says not a cheap process but it's work very well, maybe he should used HDR RED Camer Design Cinema camera for moking animated stuff, instead of Nikon or Canon phot	
•	Stanislav G. Says I think that speech was underappreciated	∰ 4 years ago
Ω	Greg Wasdyke Says that's not the point.	Reply  ### Reply
		← Reply
9	Northfence Corner Says Anyone thinking AVATAR?	∰ 4 years ago
•	Albin Karlstroem Says 8.14 two and a half men Charlle copy.	∰ 4 years ago
Ω	CO2Junkie Says It's kind of alarming. Now we won't be able to tell the difference between special ef	♣ Reply  ### Reply  ###################################
	Video can no longer be considered as proof of anything.	♣ Reply
Ω	Shadow Says	∰ 4 years ago
		◆ Reply
9	B Hoo Says you're	∰ 4 years ago
	Spiny Norman Says	♠ Reply
	You know who is really going to hate this? George Lucas. NOT!	<b>←</b> Reply
•	Swidhelm Says  They weren't trying to make a realistic crowd. Just the one guy. They just for the sa had two lines of them walking crossing though each other. Not a crowd sim.	∰ 4 years ago
		← Reply
	NietzscheanMan Says  You have no idea what you're talking about and confuse corporatism (made possilike yourself) with capitalism.	
	Muphlon Says	♠ Reply ∰ 4 years ago
	î'm sorry, my what?	<b>←</b> Reply
9	B Hoo Says your their target customer	∰ 4 years ago
	Natalie Grant Logan Says	♠ Reply
	great animation but I also loved the new brow at the end.	<b>⇔</b> Reply
•	Gusphraba Says The running at the end is too smooth.	∰ 4 years ago
	Remorth Saus	♠ Reply
	Bornearth Says  That indeed is photorealism. She was nearly perfect. I'm not sure why they added t at the end because the combined images did not look remotely real. The put so m the fine and gross detail of her face, yet did not consider the nuances of multiple p the same space. Realistically, they could not all be the same height, moving exact same pace, etc.	the guy walking uch engery into eople walking in body parts at
	Mirror Says	♠ Reply ∰ 4 years ago
	wow.	← Reply
9	O&A Fan Videos Says  Those are pretty amazing diffuse and specular maps they get with that. • Very ni	∰ 4 years ago



